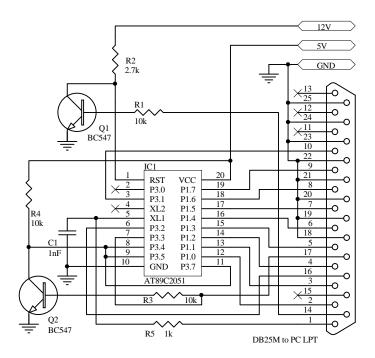
# AT89C2051 Programmer



## **Description**

BlowIT 2051 is simplest possible burner for AT89C2051 Flash Microcontroller. It is "as simple as possible" only designed for fast and dirty jobs, where you need to get going and fast. Only very few components are required. Functionality is minimal, only erase and program are implemented.

## **Power Supply**

Basically +5 and +12 are available inside the PC on the floppy/HD power cable as example. Well use them at your own risk. A simple power supply can be buildt using 7812 and 7805.

## **Using BlowIT Software**

Current release only supports binary files, use HEXBIN.EXE to convert from hex to binary. LPT1 to LPT3 can be used, LPT1 being the default. Program is been tested to run in Windows 95 DOS Box.

#### **Correct Cable**

Get a good DB25 extension cable and not too long one. All pins must be connected 1:1. I used a 5m long modem extension cable and it worked fine. When using a shorter cable then R5 and C1 may be obsolete, with a real long cable they where necessary to get reliable results.

#### About AT89C2051

AT89C2051 is a Intel'51 compatible Microcontroller from Atmel.

Package DIP20 or SO20 Program Memory 2k Bytes (Flash) RAM 128 Bytes Direct LED drive 12 or 24 MHz max clock UART Analog Comparator

Those are the main features. What is unbelivable is the price: below 2USD

#### **Software Tools for AT89C2051**

Any 51 Software can be used

There are many free assemblers. The best are Metalink and Intel ones. BAS051 Basic compiler from W. Washington is not useable, as it places vars in extrernal memory. BASCO from Silicon Studio is a AT89C2051 comaptible Basic Compiler.

#### **Additional Information**

Datasheets for AT89C2051 can be downloaded from Atmel's WWW site http://www.atmel.com

### **Updates and Bugfixes**

BlowIT executable can be downloaded from Silicon Studio's WWW site: http://sistudio.com

We are interested to hear if there are any problems using this hardware. Send us mail to: comments@sistudio.com

#### **Disclaimer**

This hardware and program are tested on one single computer (486-DX66). It most likely works on most PC computers but we take no responsibility which or whatever. Use at your own risk.

## **Program listing**

This is the first working version. It is not "cleaned up" or fully commented. The VTD unit is a responsible for time delays.

```
Program BlowIt2051;
{$D Copyright (C) 1996 Silicon Studio}
Uses VTD;
var
 base: Word;
 i, j, k, l: Integer;
 mem: Array[0..2047] of byte;
 f: file;
Const
 inc bit
          = $01;
 vpp bit
           = $02;
 prog bit = $04; { not inverse! }
 erase bit = $08;
 prog mode = $0F;
 erase mode = $07;
 idle
            = $09; { Idle, RST = 0 }
label
 err exit;
begin
  Writeln;
  Writeln('---- BlowIT (tm) 2051 ver 1.0 beta ----');
  Writeln('http://sistudio.com for schematics and latest release');
  Writeln;
  if ParamCount<1 then begin
     Writeln('usage: BI2051 filename.bin [n]');
     Writeln('usage: n=1,2,3 LPT number to use');
     Writeln:
     halt(1);
  end;
  base := memw[$40:8];
  if ParamStr(2) = '2' then begin
    base := memw[$40:10];
  end;
  if ParamStr(2) = '3' then begin
    base := memw[$40:12];
```

```
end;
If base = 0 then begin
 Writeln('Parallel port does not exist!');
  Halt(2);
end;
for i:=0 to 2047 do mem[i] := $FF;
assign(f, ParamStr(1));
reset(f,1);
blockread(f, mem, 2048,i);
close(f);
If IOResult <> 0 then begin
 Writeln('File not found!');
  halt(2); { File error }
end;
port[base] := $FF;
{ Erase }
port[base+2] := $01;
nms(10);
port[base+2] := $03;
                                            \{ RST = 12 \}
nms(1);
                                            \{ RST = 12, PROG = H \}
port[base+2] := erase mode;
nms(1);
port[base+2] := erase mode xor prog bit;
                                            \{ P3.2 = 0 \}
nms (12);
                                            { This is ERASE PULSE!}
port[base+2] := erase mode;
                                            \{ P3.2 = 1 \}
nms (12);
port[base+2] := erase mode xor vpp bit; { RST = 0 }
nms(20);
{ Program ROM }
port[base+2] := idle;
nms(10);
port[base+2] := idle or vpp bit;
nms(10);
port[base+2] := prog mode; { RST = 12, PROG = H }
nms(1);
Write('Blowing');
k := 0; 1 := 0;
for j := 0 to 2047 do
begin
   port[base] := mem[j];
```

```
if mem[j] <> $FF then begin
   delay mks(2);
   { PROG Pulse}
   EnterCriticalSection;
   port[base+2] := prog mode xor prog bit; { P3.2 = 0 }
   delay mks(5);
   port[base+2] := prog mode; { P3.2 = 1 }
   delay mks(2);
   i := 0;
   while (port[base+1] \text{ and } 64) = 0 \text{ do}
   begin
     delay mks(10);
     if i>200 then begin
        Writeln;
        Writeln('Error, never ready?');
        goto err exit;
     end;
     if i > k then k := i;
     inc(i);
   end:
   LeaveCriticalSection;
   if l > 30 then begin
      Writeln;
      Writeln('Error, no device?');
      goto err exit;
   end;
   if i = 0 then inc(1);
   delay mks(2);
   end;
   port[base+2] := prog mode xor inc bit; { XT1 = 1 }
   delay mks(5);
   port[base+2] := prog mode; { XT1 = 1 }
   delay mks(2);
   if (j \mod 64) = 0 then Write('.');
end;
port[base] := $FF; nms(1);
port[base+2] := prog mode xor vpp bit; { P3.2 = 0!! }
nms(1);
port[base+2] := idle;
port[base] := $00;
```

```
Writeln;
Writeln('We are finished.');
Halt(0);

err_exit:
   LeaveCriticalSection;
   Halt(1);
end.
```